

# **TECHNICAL SPECIFICATIONS**

## MML CERAMIC, E > 10% (BIII, ANNEX L)

TECHNICAL FEATURES	STANDARDS	INTERNATIONAL STANDARDS	MML TYPICAL STANDARDS
DIMENSIONAL CHARACTERISTIC			
Length and width	ISO 10545-2/ EN 98	±0,50% max±2,0mm	±0,25% max±2.0mm
Thickness	ISO 10545-2/ EN 98	±10.00% max±0.5mm	±10.00% max±0.5mm
Straightness of sides	ISO 10545-2/ EN 98	±0.30% max±1.5mm	±0.30% max±1.5mm
Rectangularity	ISO 10545-2/ EN 98	±0.50% max±2,0mm	±0,30% max±2,0mm
Surface flatness			
Centre curvature	ISO 10545-2/ EN 98	+0.50% / -0.30% max+2.0mm / min-1.5mm	+0,40% / -0.20% max+2,0mm / min-1.0mm
Edge curvature	ISO 10545-2/ EN 98	+0.50% / -0.30% max+2 0mm / min-1.5mm	+0.40% / -0.20% max+2.0mm / min-1.0mm
Warpage	ISO 10545-2/ EN 98	±0.50% max±2.0mm	+0.40% / -0.20% max±2.0mm
CHEMICAL PROPERTIES			
Resistance to household chemicals & swimming pool salts	ISO 10545-13/ EN 106	min GB	GB
Resistance to staining	ISO 10545-14	min Class 3	Class 3
PHYSICAL PROPERTIES			
Water absorption	ISO 10545-3/ EN 99	E>10%	10% - 20%
Modulus of rupture	ISO 10545-4/ EN 100	≥15 N/mm²	≥15 N/mm²
Breaking strength	ISO 10545-4/ EN 100	min 600 N	min 600 N
Crazing resistance	ISO 10545-11	Required	Resistant

Note: The above generic standards on MML Ceramic serves as a general guideline only. Different types of tiles are made to meet different performance requirements. For legal compliance or for specific product technical performance please request a confirmation or report from MMSB Sales & Marketing team or agent.

# **SHADE VARIATION**





Differences among pieces from the same production run are minimal.



While the colours present on a single piece of tile will be indicative of the colours to be expected on other tiles, the intensity of colours on each piece may vary significantly.



### **SLIGHT VARIATION**

Clearly distinguishable texture and/or patterns within the same colour code.



### SUBSTANTIAL VARIATION

Random shades. The tiles within the same colour code may have totally different colours and shades compared to each other. Thus, the final installation will be unique.



