

# Guidelines for Interior Lighting Using the Lumen Method

## 1.0 Introduction

In lighting design, the DE has to ascertain that his design provides adequate lighting. Drawings showing the plan and cross section of each room including the proposed constructional detail of the ceiling and wall, furniture and equipment or machinery layout are required in lighting design. In order to make necessary detailed calculation concerning the type and quantity of lighting equipment, additional information on the surface reflectance of walls, ceiling and floors is required. The level of illumination obtained must conform to the IES Code or in our case, to JKR Standards (See Appendix 1).

## 2.0 Basic information on lighting

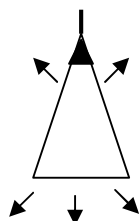
### 2.1 Classification of Fittings

The precise definitions can be formulated in terms of percentage of upward light (to total light output) as illustrated below:-

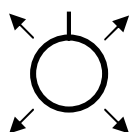
- Direct - 0 – 10%



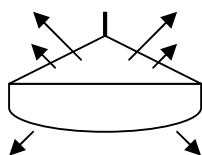
- Semi direct - 10 – 40%



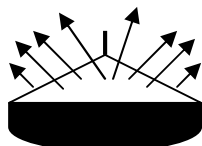
- General diffusing - 40 – 60%



- Semi indirect - 60 – 90%



- Indirect - 90 – 100%



## 2.2 Selection of light source

The choice of lamp type is clearly of importance in any lighting design. Among the lamp characteristics which have to be taken into account are efficiency, heat output, size, life, robustness, colour properties and maintainability.

## 2.3 Efficiency

Efficiency is measured in lumen per watt. Generally discharge and fluorescent types have much higher efficiencies than the tungsten filament lamps. Efficiency of tungsten filament lamp is in the range of 10 to 15 lumen / watt, for high pressure mercury the range is 40 to 50 and tubular fluorescent lamps is between 30 to 60.

## 2.4 Heat Output

Less heat is produced in mercury or fluorescent scheme as compared to a tungsten scheme due to the lower wattage necessary to produce the same lumen output. (Every watt of electrical energy put into an interior lighting system ultimately appears as heat).

## 2.5 Size

The small size of the filament lamp is valuable whenever precise light control is needed, e.g. when a definite beam of light is called for. Directional control of the output from a fluorescent tube is very limited because of its considerable length. The size of the luminaire selected is important so as to blend with the internal decoration of the room or the room's function.

## 2.6 Lamp Life

The lifetime of a tungsten lamp is dependent on its light output, as one designed for a long life will have a low light output and vice versa. BS 161 quotes a life of 1,000 hours of tungsten lamp, representing an optimum compromise based on the

principle of getting the most light per unit cost. In contrast the life to fail of a mercury lamp or fluorescent tube is less important as the lamp life is long.

However the light output falls progressively with time and a stage will be reached where replacement is worthy so as to get a greater light output for the same consumption of electricity.

## **2.7 Effect of Vibration of life-time**

Vibration while the lamp is in use can cause premature failure of filament lamps. Fluorescent & mercury type are less affected by vibration. However, if the design calls for filament lamps, robust type luminaire may be used.

## **2.8 Lamp Colour Temperature**

Filament lamps produce a warm effect, which is different from daylight. 'Natural' colour is similar to daylight.

Mercury lamps are bluish-white in appearance and in their colour corrected form, have an effect on colour which is acceptable in many industrial interiors.

Fluorescent tubes offer an extensive colour choice. They fall into two groups, namely 'high efficiency' and 'de-luxe'. The former produces some 50 to over 60 lumens per watt but with some sacrifice of colour quality (however the colour rendering is still better than that of colour corrected mercury lamp). The de-luxe colour is nearly to those of 'natural' colour but with lower efficiency (30 to 40 lumens per watt).

## **2.9 Comparison between tungsten and fluorescent schemes**

In broad terms a tungsten filament scheme is relatively cheap to install but expensive to run. It would be recommended for low initial expenses cases. Low usage or it is used intermittently with frequent switching.

Initial cost of a fluorescent scheme is higher but the extra cost has been compensated with higher efficiency lamps.

In a great deal of lighting for effect, in display and in prestige interiors, the precise control possible with the small tungsten source makes it the immediate choice. Normally the fluorescent scheme is the choice for the general lighting of an interior.

## **2.10 Comparison between colour corrected mercury and fluorescent scheme.**

For many commercial and some industrial situations the colour performance of mercury discharge lamps is inadequate but it can still be accepted.

The limitation of the tubular fluorescent lamp appears in the loading possible per fitting. In heavy industry, the presence of a traveling crane high mounting of fluorescent fitting is necessary. Thus in large industrial interiors it is possible to concentrate the lighting into a relatively small number of high loaded points with resultant economics and materials in both installation and maintenance.

## 2.11 Glare

Glare is experienced if a source of light (be it a window, a luminaire or a reflecting shiny surface) is too bright compared with the general brightness of the surrounding. Glare will make it more difficult to see detail or contrast in an object and it is known as disability glare. Discomfort glare is the more common type of glare experienced in interiors. It causes visual discomfort, though this may not be apparent but the effect is sense of tiredness, especially towards the end of a working day. This discomfort will also have an effect on working efficiency.

## 2.12 Glare Index

The level of discomfort glare can be expressed numerically as a glare index. (The method of calculating glare index is a bit too details to be included in this manual, however the reader can consult the references mentioned to learn the method). The glare index worked out for a particular interior should not be more than the limiting value found in the IES Code for that particular activity.

## 2.13 Controlling glare

- (1) One way of reducing glare is to direct visual task away from the line of sight of a bright luminaire.
- (2) When luminaires are mounted in regular pattern, the glare index should be calculated and if it is greater than the limiting value then the following changes might be necessary:-
  - (a) a change in the orientation of the luminaire
  - (b) a change in the type of luminaire
  - (c) a change in the room surface reflectance
- (3) Open luminaires should be fitted with louvers whose cut off angle is sufficient to prevent the lamp being seen at normal angle of view.
- (4) Unscreened fluorescent lamps should be mounted in line with the normal direction of view and not across it.
- (5) Other guidelines.

## 2.14 Reducing Fire Hazards

Chokes in fluorescent fittings are a fire hazard due to the high temperatures ( $130^{\circ}\text{C} - 160^{\circ}\text{C}$ ) when they are in operation.

Fluorescent fittings should be separated from the ceiling (Using insulation blocks) by an air gap to reduce fire hazards.

Mineral-insulated copper-sheathed cable should be used for wiring in places that are constantly exposed to heat, oil or moisture.

Arc-free (sparkles) switches and fire-proof fittings should be employed in environments where explosive gas mixtures might be present.

## **2.15 Flicker**

The 50Hz flicker in discharge lamps can prove distracting to some people. For fluorescent tube, the 50Hz flicker occurs mainly at the lamp ends, and the effect is more apparent in 5 ft. 80W tubes than the lower rated current tubes. Flicker can be reduced in these fluorescent lamps of high rated current (5 ft., 6 ft., and 8 ft., tubes) by employing the shielded electrode type.

Confusing stroboscopic patterns seen when moving objects are illuminated by discharge lamps (as experienced in workshops) can be diminished by supplementing the light over the task areas with light from local incandescent lamps.

## **2.16 Lighting and Noise**

The induction coil (part of the control of discharge lamps) is usually a source of noise. The fitting housing may become a resonator for this noise especially if it has loose fitting parts which are free to vibrate. Thus special precautions must be taken when lighting equipment is installed in very quiet interiors, such as libraries and places of worship.

## **3.0 Interior Lighting Design Work Sheet**

Calculation may be made more quickly and efficiently using a well designed format as follows:

**INTERIOR LIGHTING DESIGN WORK SHEET**

**Project:** \_\_\_\_\_  
**Date :** \_\_\_\_\_

**Room :** \_\_\_\_\_  
**Designed by:** \_\_\_\_\_

**Room Data**

Room Dimensions	Length	1.	m
	Width	2.	m
	Floor Area	3.	m <sup>2</sup>
	Ceiling ht.	4.	m
Surface Reflectance	Ceiling	5.	%
	Wall	6.	%
	Floor	7.	%
Work plane height		8.	m
Luminaire mounting height		9.	m
Room Index (Kr)		10.	

**Lamp & Luminaire Data**

Manufacturer	11.
Catalogue Reference	12.
Lamps per luminaire	13.
Lumen per lamp	14.
Coefficient of Utilization	15.
Maintenance Factor	16.
Design Factor	17.
Spacing / Mounting ht. Ratio	18.

**Illuminance**

<b>No. of luminaires required to produce desired illumination in LUX</b>		
Desired illuminance	19.	lux
No. of luminaires	20.	
<b>Illuminance achieved for No. of luminaires installed by considering spacing / mounting ht. Ratio</b>		
No. of luminaires installed	21.	
Illuminance achieved	22.	lux

**Calculation Room Index**

(Line 10) Room Index (Kr)
= $\frac{\text{Length} \times \text{Width}}{\text{Hm} \times (\text{Length} + \text{Width})}$
= $\frac{\text{Line 1} \times \text{Line 2}}{(\text{Line 9} - \text{Line 8}) (\text{Line 1} + \text{Line 2})}$
= _____
= _____

**Calculating No. of Luminaires**

No. of Lum.	= $\frac{L \times W \times \text{Desired illuminance}}{\text{Lamp per Luminaire} \times \text{Lumen lamp} \times \text{C.O.U.} \times \text{M.F.} \times \text{D.F.}}$
	= $\frac{\text{Line 3} \times \text{Line 19}}{\text{Line 13} \times \text{Line 14} \times \text{Line 15} \times \text{Line 16} \times \text{Line 17}}$
Line 20	= _____

**Calculating Illuminance Achieved**

Illu. achieved In lux	= $\frac{\text{No. of Lum.} \times \text{Lamps per Lum.} \times \text{Lumens per lamp} \times \text{C.O.U.} \times \text{M.F.} \times \text{D.F.}}{\text{Floor Area}}$
	= $\frac{\text{Line 21} \times \text{Line 13} \times \text{Line 14} \times \text{Line 15} \times \text{Line 16} \times \text{Line 17}}{\text{Line 3}}$
Line 22	= _____

### 3.1 Room Data

This is physical data obtained from blue print or by actual measurement. Inside dimension should be used.

### 3.2 Lamp and Luminaire Data

A wide range of luminaires are available from various manufacturers for various application like commercial, industrial, decorative, high bay, etc. for light sources – halogen lamp, CFL, fluorescent tube, HPMV, etc. Refer to Appendix 2 (Lamp – Lumen table) and Appendix 3 (Luminaire – Coefficient of Utilization table)

### 3.3 Coefficient of Utilization, (C of U)

Coefficient of Utilization is the ratio of the actual flux received on a working plane to the installed flux. It is a measure of the degree to which the installed lamps has been use fully applied. The ratio depends on the proportions of the room, the design of the fitting, and the reflection factors of the rooms' surfaces. Illumination (E) thus can be expressed as:

$$E = C \text{ of } U \times \text{Installed flux per unit area.}$$

Note: This formula holds only if the lighting installation is perfectly clean.

### 3.4 Practical Example on Average Illumination

This is the measure of the average concentration of light on a surface. The unit of illumination is the lux (lumen/sq. metre) where lumen is the unit of light. Thus if 50% of the light output of 1 x 18 watt fluorescent lamps ultimately fall on a working plane measuring 2m by 3m. What is the average illumination?

The lighting design Lumens (LDL) of the lamps is given by Appendix 2 to be 1130 lumens (lm).

$$\begin{aligned} \text{Total light output} &= 4 \times 1130 \text{ lm} \\ \text{Light reaching surface} &= \frac{50}{100} \times 4 \times 1130 \\ &= 2260 \text{ lm} \\ \text{Area} &= 2 \times 3 \text{ m}^2 \\ \text{Average illumination} &= \frac{\text{incident light}}{\text{Area}} \\ &= \frac{2260}{2 \times 3} = 416.66 = 376.67 \end{aligned}$$

### 3.5 Installed Flux (Lumen)

If we take the light output of the luminaire (light fitting) and multiply by their number, the product represents the installed flux.

A room is fit by 2 x 18 watt fluorescent lamps and tungsten bulb 100 watt lamp. What is the installed flux?

$$\begin{aligned} \text{Installed flux} &= 2 \times 1130 + 1 \times 1160 \\ &= 3420 \text{ lm.} \end{aligned}$$

### **3.6 Maintenance Factor**

Dirt of the fitting has the effect of reducing its light output from it. The conventional assumption is that on average, lighting installation delivers 80% of the light it would do if it were perfectly clean. Thus the average maintenance factor = 0.8. A higher maintenance factor, say 0.9 can be assumed if the fittings are cleaned regularly or it could be as low as 0.5 in a foundry. Taking dirt into account, the modified illumination (E), formula achieved is:

$$E = C \text{ of } U \times \text{Maintenance Factor} \times \text{Installed flux per unit area.}$$

### **4.0 Practical Design Example**

The DE usually knows the illumination desired. He also has a prior knowledge of the luminaire he wishes to use. He has to calculate the installed flux and thus number of fittings needed.

Consider the following general office of floor dimension 12m (L) by 6m (W) and ceiling height 3m. JKR illuminations standards recommended an illumination of 500 lux. How many lamps are needed to attain this illumination level?

By using the previous Interior Lighting Design Work Sheet, the calculation now will be as follow:



**INTERIOR LIGHTING DESIGN WORK SHEET**

**Project:** ABC Office  
**Date :** 25 / 10 /2005

**Room :** General Office  
**Designed by:** DV

**Room Data**

Room Dimensions	Length:	1.	12	m
	Width:	2.	6	m
	Floor Area:	3.	72	m <sup>2</sup>
	Ceiling ht.:	4.	3	m
Surface Reflectance	Ceiling:	5.	50	%
	Wall:	6.	50	%
	Floor:	7.	10	%
Work plane height		8.	0.85	m
Luminaire mounting height		9.	3.0	m
Room Index (Kr)		10.	1.86	

**Lamp & Luminaire Data**

Manufacturer	11.	XYZ Sdn. Bhd.
Catalogue Reference	12.	Mirror Optics
Lamps per luminaire	13.	2
Lumen per lamp	14.	3250
Coefficient of Utilization	15.	0.58
Maintenance Factor	16.	0.8
Design Factor	17.	0.95
Spacing / Mounting ht. Ratio	18.	1.5

**Illuminance**

<b>No. of luminaires required to produce desired illumination in LUX</b>				
Desired illuminance	19.	500	lux	
No. of luminaires	20.	13		
<b>Illuminance achieved for No. of luminaires installed by considering spacing / mounting ht. Ratio</b>				
No. of luminaires installed	21.	12		
Illuminance achieved	22.	477	lux	

**Calculation Room Index**

(Line 10) Room Index (Kr)	
=	$\frac{\text{Length} \times \text{Width}}{\text{Hm} \times (\text{Length} + \text{Width})}$
=	$\frac{\text{Line 1} \times \text{Line 2}}{(\text{Line 9} - \text{Line 8}) (\text{Line 1} + \text{Line 2})}$
=	$\frac{(12 \times 6)}{(3 - 0.85) (12 + 6)}$
=	1.86

**Calculating No. of Luminaires**

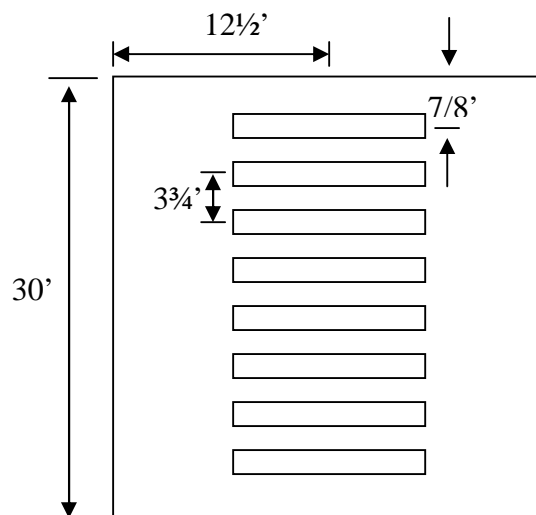
No. of Lum.	=	$\frac{L \times W \times \text{Desired illuminance}}{\text{Lamp per Luminaire} \times \text{Lumen lamp} \times \text{C.O.U.} \times \text{M.F.} \times \text{D.F.}}$	
	=	$\frac{\text{Line 3} \times \text{Line 19}}{\text{Line 13} \times \text{Line 14} \times \text{Line 15} \times \text{Line 16} \times \text{Line 17}}$	= 12.56
Line 20	=	13 nos.	

**Calculating Illuminance Achieved**

Illu. achieved In lux	=	$\frac{\text{No. of Lum.} \times \text{Lamps per Lum.} \times \text{Lumens per lamp} \times \text{C.O.U.} \times \text{M.F.} \times \text{D.F.}}{\text{Floor Area}}$	
	=	$\frac{\text{Line 21} \times \text{Line 13} \times \text{Line 14} \times \text{Line 15} \times \text{Line 16} \times \text{Line 17}}{\text{Line 3}}$	
Line 22	=	477 lux	

## 5.0 Arrangement of fittings

Possibly the simplest way of arranging the 8 fitting of luminaires would be to space them equally in a line down the middle of the room.

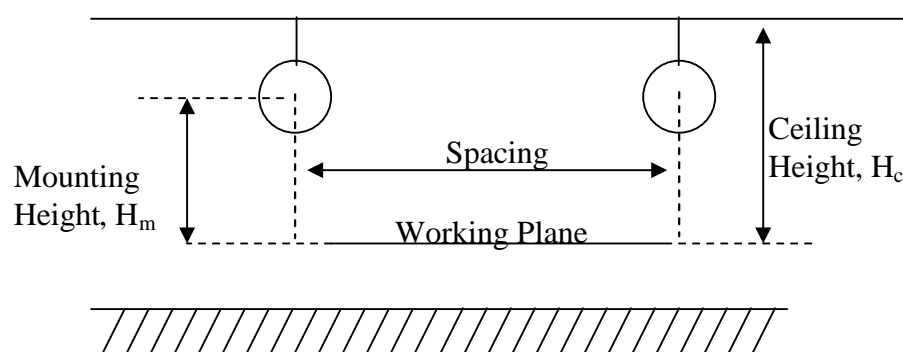


It is clear that the illumination in the middle would be much higher than that at the sides.

## 6.0 Spacing for Uniform Illumination

Besides appearance design, the aim of lighting design is to have uniformity in illumination over the working plane. Complete uniformity is impossible in practice, but an acceptable standard is for the minimum to be at least 70% of the maximum (IES Recommended figure).

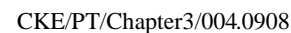
## 7.0 Spacing / Mounting-height ratio



<b>Fittings</b>	<b>Max. spacing</b>	<b>Max. spacing between fitting and wall. (Generally)</b>	<b>Working positions next to wall</b>
1. a) Indirect fittings b) Semi-indirect fittings (Fittings generally between $\frac{1}{4}$ Hc and $\frac{1}{3}$ Hc below ceiling).	$1\frac{1}{2}$ Hc	$\frac{1}{4}$ Hc	$\frac{1}{2}$ Hc
2. a) Generally diffusing fitting b) Opal (or similar) base fitting c) Open direct fittings (unlouvred) but other diffusing materials reflectors.	$1\frac{1}{2}$ Hm	$\frac{1}{2}$ Hm	1 Hm
3. a) Optically designed prismatic control of down drop light fitting b) Louvred fittings	$1\frac{1}{4}$ Hm	$\frac{3}{4}$ Hm	$\frac{1}{2}$ Hm
4. a) Concentrating fittings b) Optically designed specular reflector fittings	1 Hm	$\frac{1}{2}$ Hm	

Where: Hc = Ceiling height above the working plane  
Hm = Fitting height above the working plane

Table 7: Maximum permissible spacing/mounting height ratio for the following type of fittings.





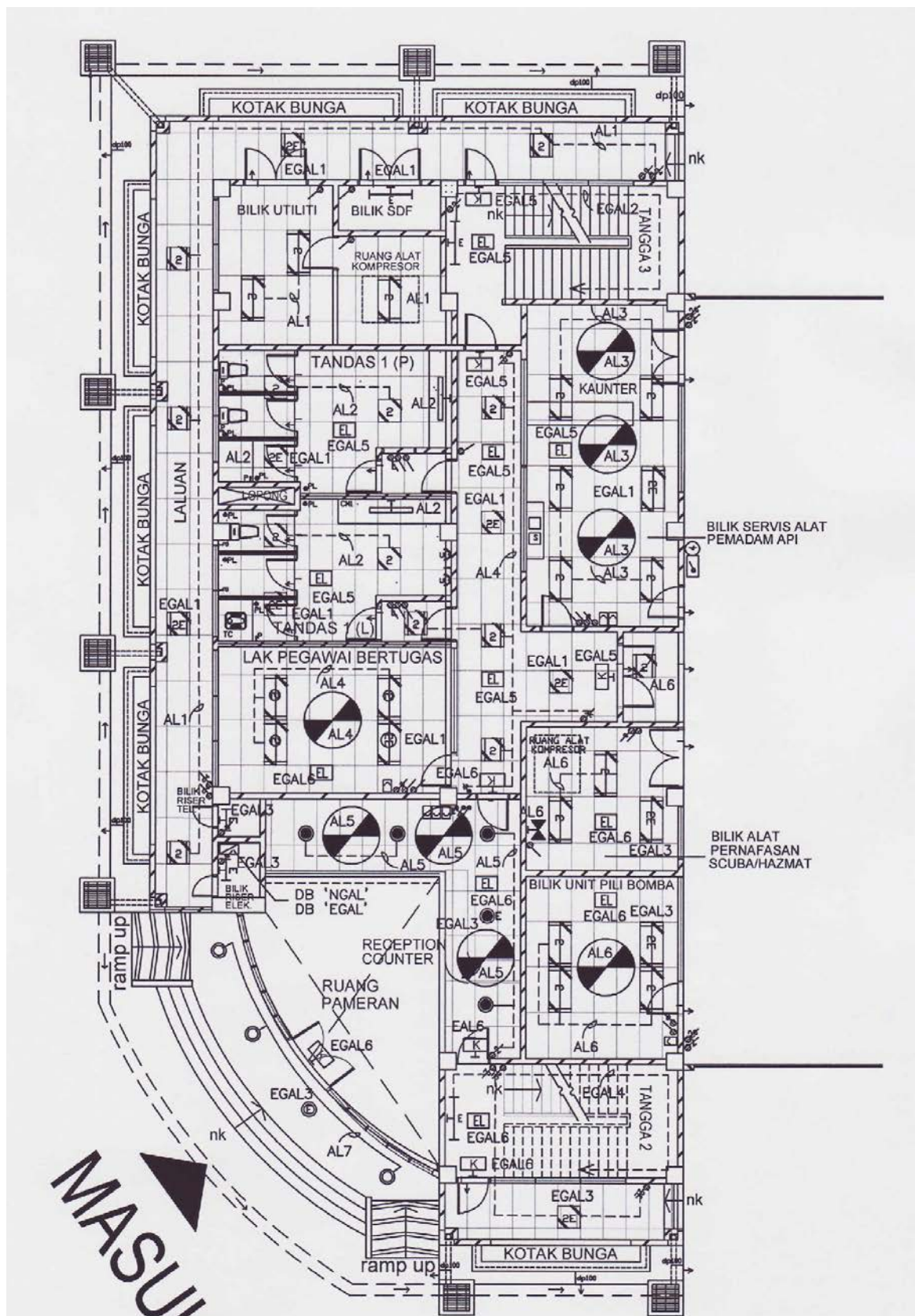























Diagram 1

## LEGEND (NON-ESSENTIAL)

SYMBOL	DESCRIPTION
	1 X 18W (F) WALL MOUNTED CHANNEL LUMINAIRE
	1 X 36W (F) WALL MOUNTED CHANNEL LUMINAIRE
	1 X 36W (F) MIRROR LIGHT LUMINAIRE
	2 X 18W (F) SURFACE MOUNTED LUMINAIRE C/W ALUMINIUM LOUVERS (TOILET)
	2 X 18W (F) RECESSED LUMINAIRE C/W ALUMINIUM LOUVERS
	2 X 36W (F) SURFACE MOUNTED LUMINAIRE C/W LOUVERS
	2 X 36W (F) RECESSED LUMINAIRE C/W ALUMINIUM LOUVERS
	1500mm DIA. CEILING FAN
	SWITCH PANEL
	2X18W PLC SURFACE MOUNTED DOWNLIGHT
	2X18W PLC RECESSED MOUNTED DOWNLIGHT

## LEGEND (ESSENTIAL)

SYMBOL	DESCRIPTION
	1 X 18W (F) ESSENTIAL WALL MOUNTED CHANNEL LUMINAIRE
	1 X 36W (F) ESSENTIAL WALL MOUNTED CHANNEL LUMINAIRE
	2 X 36W (F) ESSENTIAL RECESSED LUMINAIRE C/W ALUMINIUM LOUVERS
	2 X 18W (F) ESSENTIAL SURFACE MOUNTED LUMINAIRE C/W ALUMINIUM LOUVERS (TOILET)
	2 X 18W (F) ESSENTIAL RECESSED PLASTER LUMINAIRE C/W ALUMINIUM LOUVERS
	2 X 8W (F) KELUAR SIGN LUMINAIRE
	1 X 8W (F) EMERGENCY LIGHT LUMINAIRE
	2 X 36W (F) ESSENTIAL SURFACE MOUNTED LUMINAIRE C/W LOUVERS
	2X18W PLC SURFACE MOUNTED DOWNLIGHT
	2X18W PLC RECESSED MOUNTED DOWNLIGHT

## Appendix 1: Room Illumination Level

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Circulation Area</b>			
Corridors, Passageway	100	50	100
Lift	150	100	100
Stairs	150	100	100
Escalator	150	150	100
External Covered Ways	30	50	30
<b>Entrances</b>			
Entrance halls, lobbies, waiting rooms	150	100	100
Enquiry desk	500	300	300
Gate houses	300	200	200
<b>Kitchens</b>			
Food stores	150	150 - 300	100
General	500	150 - 300	300
<b>Outdoor</b>			
Controlled entrance halls or exit gate	150	100	150
Entrance and exit car park	30	50	30
Stores, stockyards	30	50	30
Industrial covered ways	50	50	50
<b>Staff Restaurants</b>			
Centre cafeterias, dining room	300	200	300
<b>Medical and First Aids Centres</b>			
Consultant room, treatment areas	500		400
Medical stores	100		100

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
Rest room	150	150	100
<b>Staff Room</b>			
Changing locker and cleaner's room, cloakrooms lavatories	150	100	150
Rest rooms	150	150	150
<b>Store and Stock Rooms</b>			
Telecommunication board, switchboard rooms			500
Cordless switchboard	300		300
Apparatus rooms	150		150
Tetepripter rooms	500		500
<b>Aircraft Maintenance Hangers</b>			
Aircraft engine testing	750		600
Inspection and repairs (hanger)	500		500
<b>Boiler House General</b>	150		150
<b>Fire Stations</b>			
Appliance room	300		300
External apron	30		30
<b>Garages</b>			
External apron general	50		50
Pumps	300		200
Parking areas (interior) general repairs servicing	30		30
Greasing, pits washing polishing	500		300



## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Gas Works</b>			
Exterior walkways and platforms	50		50
Exterior stairs and ladders	100		50
Retort house, oil gas plants, water gas plant purifier, indoor coke, screening and handling plants	100		100
Booster and exhaustor houses	150		150
<b>Gauge Tools Rooms</b>			
General	1000		600
<b>Inspection and Testing shop</b>			
Rough work e.g. counting rough Checking of stock parts	300		200
Medium work e.g. 'go' & 'no go' gauges sub-assemblies	500		400
Fine work e.g. radio and telecommunication equipment, calibrated scales, precision mechanism, instruments	1000		600
Very fine work e.g. gauging and inspections of small intricate parts	1500		750
Minute work e.g. very small instruments	3000		1000
<b>Laboratories</b>			
General	750		500
<b>Laundries &amp; Dry Cleaning Works</b>			
Receiving, sorting, washing, drying, ironing (clending) dispatch, drying cleaning, bulk machine work	300		200
Hand ironing, pressing, inspection,			300



mending, spotting			
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### Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Machine &amp; Fitting Shop</b>			
Rough bench and machine work	300		200
Medium bench and machine work, ordinary automatic machines, rough grinding, medium buffing, polishing	500		400
Fine bench and machine work, ordinary automatic machines, rough grinding, medium buffing, polishing	1000		500
<b>Pharmaceutical &amp; Fine Chemical Works Pharmaceutical Manufacture</b>			
Grinding, granulating mixing and drying, tableting, sterilizing and washing, preparation of solutions and filling, labeling capping, cartooning, warping	500		300
Inspection	750		400
Fine chemical manufacture, plant processing	300		200
Fine chemical finishing	500		400
Raw material store	300		200
Inspection	750		300
<b>Printing Works Type Foundries</b>			
Matrix making, dressing type hand and machine casting	300		300
Front assembly sorting	750		400

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Composing Press</b>			
Hand composing, imposition and distribution	750		500
Machine, composition-key board	750		500
Machine, composition casting	300		200
Proof press	500		300
Illuminated tables general lighting	300		200
<b>Printing Machine Room</b>			
Presses	500		300
Premake ready	500		300
Printed-sheet inspection	1000		500
<b>Graphic Reproduction</b>			
General	500		300
Precision proofing, retouching, etching	1000		500
<b>Rubber Processing Factories</b>			
Preparation needs, dipping molding, compounding calendaring	300		200
Tyre and tube making	500		300
<b>Sheet Metal Works</b>			
Benchwork, scribing, inspection	750		400
Pressing, punching, shearing stamping, spinning, folding	500		300

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Slaughter House</b>			
General	500		300
Inspection	750		400
<b>Welding &amp; Soldering Shop</b>			
Gas and arc welding rough spot welding	300		200
Medium soldering, brazing spot welding e.g. domestic hand ware	500		300
Fine soldering, spot welding e.g. instrument	1000		500
Very fine soldering, spot welding e.g. radio valves	1500		750
<b>Woodworking Shop</b>			
Rough sawing, benchwork	300		200
Sizing, planning, rough sanding medium and bench work gluing cooperage	500		300
Fine bench and machine work fine sanding, finishing	750		400
<b>Office</b>			
General office with mainly clerical task and typing office	500	300 - 400	500
Deep plan general offices	750	300 - 400	300
Business machine and typing	750	300 - 400	300
Filling room	300	200	300
Conference rooms	750	300 - 400	300

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Offices &amp; Shop</b>			
Executive office	500	300 - 400	300
Computer rooms	500	300 - 400	500
Punch card rooms	750	300 - 400	600
Drawing offices drawing boards	750	300 - 400	600
Reference table and general	500	300 - 400	300
Print room	300	300 - 400	300
<b>Shop</b>			
Conventional with counters	500	200 - 750	500
Conventional with wall display	500	200 - 750	500
<b>Shop</b>			
Self service	500	200 - 750	500
Supermarkets	500	200 - 750	500
Hypermarkets	500	200 - 750	500
General	500	200 - 750	500
<b>Public and Educational Building Assembly and Concert Halls</b>			
Theatre and concert halls	100		100
Cinemas	50		50
Multipurpose	500		300
<b>Further Education Establishment</b>			
Lecture theatres general	500	300 -500	300
Chalkboard	500	300 -500	300
Demonstration benches	500	300 -500	300

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
Examination halls, seminar rooms, teaching spaces	500	300 -500	300
Laboratories	500	300 -500	300
<b>Further Education Establishment</b>			
Workshop	300		300
Staff rooms, student rooms / students hostels etc			
Gymnasium			
<b>Libraries</b>			
Shelves, book stack	150	300 - 500	150
Reading table	500	300 - 500	500
Reading rooms, newspaper and magazines	500	300 - 500	500
Reference libraries	500	300 - 500	500
Counters	500	300 - 500	500
Cataloging and sorting	500	300 - 500	500
Binding	500	300 - 500	500
Closed book store	100		100
<b>Museum &amp; Art Galleries General</b>			
Exhibits insensitive to light	300	300	300
Light sensitive exhibit	150		150
Specially light sensitive exhibit	50		50

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>School</b>			
Assembly hall general	special lighting	special lighting	special lighting
Platform and stage	300	300	200
Teaching spaces general	300	300	200
General where also used for further education	500	300	300
Chalkboard	500	300	300
Beedlework rooms	500	300	300
Art rooms			
Laboratories	500	300	300
Workshop	300	300	200
Gymnasium	300	300	200
Music practice rooms	300	300	200
<b>Transport Terminal Building</b>			
Airport coach and railway station			
Reception areas (desk) customs and immigration halls	500		300
Railway stations booking offices	500		300
Railway station parcel and left luggage offices counters	300		200
Circulation area	150		100
Waiting area	300		200

## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
<b>Hospital</b>			
Ward unit bed heads general	30 - 50		50
General	150		local lighting
Night	0.1		
Nurse station evening	300		300
Pharmacies dispensing bench	500		300
Shelves	150		
Reception general	300		200
Enquiry desk	500		300
Laboratories	500		300
Operating theatre suits general	400		500
Operating area			
Recovery room and intensive care units	30 50		bedhead
X-ray department radio-diagnostic and rooms fluoroscopy	500		500
Dental surgeries			
<b>Homes</b>			
Living rooms general	50		50
Casual reading	150		150
Sewing darningsrudies desk and protuged	300		300
Bedroom general	50		50
Bedlead kitchen	150		150
Kitchen working area			



## Appendix 1: Room Illumination Level (continue)

General Building Areas	IES Standards Illumination Level	MS 1525 Recommendation	Panduan Teknik JKR
Bathrooms	100		100
Halls and landings	150		150
Stairs	100		100
Workshops	300		200
Garages	50		50
<b>Indoor Sports &amp; Recreational Building</b>			
<b>Multipurpose Sports Halls</b>			
Athletics, basketball, bowls, judo	300		200
Hockey	700		500
<b>Badminton Courts</b>	300		300
<b>Billiard Rooms</b>			
General	100		150
Table	special lighting		
<b>Card Rooms</b>	300		300
<b>Gymnasia General</b>	500		300
<b>Swimming Pool</b>			
Top pool	500		300
Spectator areas	150		150
Club recreational	300		200
<b>General</b>			
Changing rooms showers lockers rooms	150	150	150
<b>Table Tennis</b>			
Club	300		200



Recreational	200		200
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**Appendix 2: Lamp Lumen Table**

Jenis Lampu	Lumen (LDL)
Pendaflour 1x18w	1130
Pendaflour 2x18w	2260
Pendaflour 3x18w	3390
Pendaflour 1x36w	2650
Pendaflour 2x36w	5300
Pendaflour 3x36w	7950
Pendaflour 4x36w	10600
Tungsten Bulb 40W	325
Tungsten Bulb 60W	576
Tungsten Bulb 100W	1160
Mercury 80W	2500
Mercury 125W	4600
Mercury 250W	10400
Mercury 400W	18000
Mercury 700W	32000
Metal Halide 70W	5500
Metal Halide 150W	12500
Metal Halide 400W	22000
Metal Halide 1000W	70000
Metal Halide 250W	18000
Down Light SL16	1000
PL-L/4P 18w	1200
PL-L/4P 24w	1800
PL-L/4P 36w	2900
PL-L/4P 40w HF	3500
PL-L/4P 55w HF	4800
PL-S/2P 5w	250
PL-S/2P 7w	400
PL-S/2P 9w	600
PL-S/2P 11w	900
PL-S/4P 5w	250
PL-S/4P 7w	400
PL-S/4P 9w	600
PL-S/4P 11w	900
PL-C/2P 10w	600
PL-C/2P 13w	900
PL-C/2P 18w	1200
PL-C/2P 26w	1800
PL-C/4P 10w	600
PL-C/4P 13w	900
PL-C/4P 18w	1200
PL-C/4P 26w	1800
PL-C/2P 2 x 26w	3600
PL-E/C 9w 230-240V	400


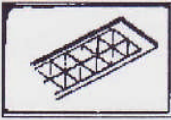
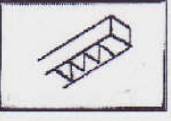
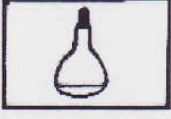
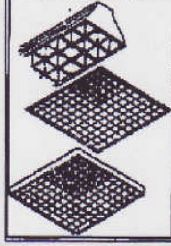


PL-E/C 11w 230-240V	600
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**Appendix 2: Lamp Lumen Table (continue)**

PL-E/C 15w 230-240V	900
PL-E/C 20w 230-240V	1200
PL-E/C 23w 230-240V	5000
SL Comfort 9w	350
SL Comfort 13w	550
SL Comfort 18w	800
SL Comfort 25w	1050
SL Prisma 9w	400
SL Prisma 13w	600
SL Prisma 18w	900
SL Prisma 25w	1200
SON 50w Standard	3400
SON 70w Standard	5600
SON 1000w Standard	130000
SON PLUS 100w	10000
SON PLUS 150w	16000
SON PLUS 250w	30000
SON PLUS 400w	54000
SON COMFORT 150w	12500
SON COMFORT 250w	22000
SON COMFORT 400w	37000
QL 55w	3500
QL 85w	6000
High-Bay	150

### Appendix 3: Coefficient of Utilization Table

	Description of Fitting and Typical Downward Light Output Ratio %	Typical Outline	Basic Downward L.O.R. %	Ceiling	70		
				Walls	50	30	10
				Room Index			
(M)	Aluminium industrial reflector (72-76) .. ..		70	0.6	0.39	0.36	0.33
				0.8	0.48	0.43	0.4
(T)	High-bay reflector, aluminium (72) or enamel (66) .. ..			1	0.52	0.49	0.45
				1.25	0.56	0.53	0.5
				1.5	0.6	0.57	0.54
				2	0.66	0.62	0.59
				2.5	0.67	0.64	0.62
				3	0.69	0.66	0.64
				4	0.71	0.68	0.67
				5	0.72	0.7	0.69
(F)	Recessed louvered trough with optically designed reflecting surfaces (50) .. ..		50	0.6	0.28	0.25	0.23
				0.8	0.34	0.31	0.28
				1	0.37	0.35	0.32
				1.25	0.4	0.38	0.35
				1.5	0.43	0.41	0.38
				2	0.46	0.44	0.42
				2.5	0.48	0.46	0.44
				3	0.49	0.478	0.46
				4	0.5	0.49	0.48
				5	0.51	0.5	0.49
(F)	Suspended louvered metal trough, upward and downward light, optically designed reflecting surfaces (47-54) .. ..		50	0.6	0.35	0.32	0.29
				0.8	0.41	0.38	0.35
				1	0.46	0.42	0.4
				1.25	0.49	0.46	0.43
				1.5	0.52	0.49	0.46
				2	0.56	0.53	0.51
				2.5	0.58	0.55	0.53
				3	0.59	0.57	0.55
				4	0.61	0.59	0.57
				5	0.63	0.6	0.59
(M)	Reflectorised colour-corrected mercury lamp MBFR/U (80-90) .. ..		85	0.6	0.4	0.34	0.3
				0.8	0.53	0.46	0.41
				1	0.62	0.55	0.49
				1.25	0.68	0.6	0.55
				1.5	0.72	0.65	0.59
				2	0.81	0.73	0.67
				2.5	0.85	0.78	0.72
				3	0.9	0.83	0.78
				4	0.94	0.89	0.84
				5	0.97	0.92	0.89
(F)	Enamel slotted trough, louvered (45-55) ..		50	0.6	0.27	0.24	0.22
(F)	Louvered recessed (module) fitting (40-50) .. ..			0.8	0.32	0.3	0.27
				1	0.35	0.32	0.3
(F)	Shallow ceiling-mounted louver panel (40-50) .. ..			1.25	0.38	0.35	0.32
				1.5	0.41	0.38	0.36
				2	0.45	0.42	0.4
				2.5	0.47	0.44	0.42
				3	0.48	0.45	0.44
				4	0.49	0.47	0.46
				5	0.5	0.49	0.48

### Appendix 3: Coefficient of Utilization Table (continue)

	Description of Fitting and Typical Downward Light Output Ratio %	Typical Outline	Basic Downward L.O.R. %	Ceiling	70		
				Walls	50	30	10
				Room Index			
(F)	Suspended opaquesided fitting, upward and downward light, diffuser or louver beneath (40-50) .. ..		45	0.6	0.28	0.24	0.2
				0.8	0.36	0.3	0.28
				1	0.41	0.36	0.32
				1.25	0.45	0.41	0.36
				1.5	0.49	0.45	0.4
				2	0.55	0.5	0.46
				2.5	0.58	0.53	0.5
				3	0.6	0.56	0.53
				4	0.63	0.59	0.57
				5	0.65	0.62	0.6
(F)	Plastic trough, louvered (45-55) .. ..		50	0.6	0.26	0.22	0.19
				0.8	0.34	0.29	0.26
				1	0.39	0.34	0.3
				1.25	0.43	0.38	0.34
				1.5	0.46	0.41	0.37
				2	0.5	0.46	0.43
				2.5	0.53	0.49	0.46
				3	0.55	0.51	0.49
				4	0.58	0.54	0.52
				5	0.6	0.57	0.55
(F)	Plastic trough, unlouvered (60-70) .. ..		70	0.6	0.33	0.28	0.25
				0.8	0.42	0.37	0.33
				1	0.48	0.43	0.38
				1.25	0.52	0.47	0.43
				1.5	0.56	0.51	0.47
				2	0.62	0.56	0.53
				2.5	0.65	0.6	0.57
				3	0.67	0.63	0.6
				4	0.7	0.66	0.64
				5	0.73	0.69	0.67
(T)	Near-spherical diffuser, open beneath (50) .. ..		50	0.6	0.28	0.22	0.18
				0.8	0.39	0.3	0.26
				1	0.43	0.36	0.32
				1.25	0.48	0.41	0.37
				1.5	0.52	0.46	0.41
				2	0.58	0.52	0.47
				2.5	0.62	0.56	0.52
				3	0.65	0.6	0.56
				4	0.68	0.64	0.61
				5	0.71	0.68	0.65
(F) (F)	Bare lamp on ceiling Batten fitting (60-70)		65	0.6	0.29	0.24	0.19
				0.8	0.37	0.31	0.27
				1	0.44	0.37	0.33
				1.25	0.49	0.42	0.38
				1.5	0.54	0.47	0.42
				2	0.6	0.52	0.49
				2.5	0.64	0.57	0.53
				3	0.67	0.61	0.57
				4	0.71	0.66	0.62
				5	0.74	0.7	0.66
(F)	Enclosed plastic diffuser (45-55) .. ..		50	0.6	0.27	0.21	0.18
				0.8	0.34	0.29	0.26
				1	0.4	0.35	0.31
				1.25	0.44	0.39	0.35
				1.5	0.47	0.42	0.38
				2	0.52	0.47	0.44
				2.5	0.55	0.51	0.48
				3	0.58	0.54	0.51
				4	0.61	0.57	0.54
				5	0.63	0.59	0.57